GPUpartner

VALIDATION REPORT · TEXT GENERATION

# GLM 5.3 Flash BF16

on RTX PRO 6000 Blackwell · 4-bit (Q4_K_M) · Ollama / LM Studio · Chat

STATUS · NOV 22, 2026

**Not validated**

0 of 2 checks pass

**GLM 5.3 Flash BF16 at 4-bit needs 183 GB; the RTX PRO 6000 Blackwell can use 96.0 GB. The smallest machine we checked that runs it is the DGX Station GB300.**

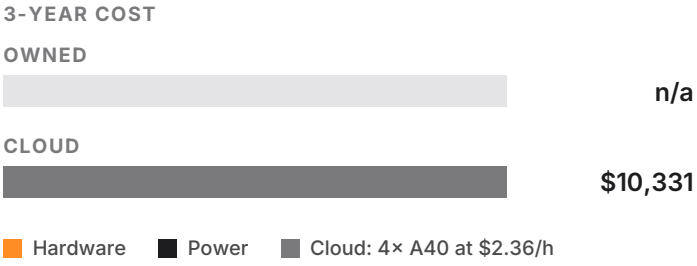
## VALIDATION

| CHECK | TARGET | RESULT | STATUS |
|---|---|---|---|
| Fits in GPU memory | 96.0 GB usable | 183 GB needed | FAIL |
| Headroom | 5% free | none | FAIL |
| Context for chat | 16K or more | – | NOT TESTED |
| Writing speed | 15 tok/s or more | – | NOT TESTED |
| First reply | under 3 s, 2K prompt | – | NOT TESTED |

Targets: a reply you can read along with, a first reply the use case tolerates, and 5% of memory left free. Calculated from published specs, not benchmarked.

## BUDGET

| | |
|---|---|
| HARDWARE, ONE-TIME | MSRP not entered |
| POWER, PER YEAR | Doesn't run on this machine |
| CLOUD INSTEAD, PER YEAR | $3,444 |
| 3-YEAR TOTAL, OWNED | n/a |
| 3-YEAR TOTAL, CLOUD | $10,331 |
| BREAK-EVEN | n/a |




Budget basis: 4 h a day, power at $0.18 per kWh, cloud at RunPod on-demand prices as of Nov 22, 2026. Hardware at the MSRP entered in the calculator, not a GPU Partner quote. A 3-year view; resale value, staff time and taxes aren't counted.

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TECHNICAL DETAIL · TEXT GENERATION

# GLM 5.3 Flash BF16

on RTX PRO 6000 Blackwell · 4-bit (Q4_K_M) · Ollama / LM Studio · Chat

## SETUP

| | |
|---|---|
| PARAMETERS | 321B, 18.3B active |
| PRECISION | 4-bit (Q4_K_M) |
| CONTEXT | 8K, auto |
| CHATS AT ONCE | 1 |
| USE | Chat |
| RUNS IN | Ollama / LM Studio |
| HARDWARE | RTX PRO 6000 Blackwell |
| GPU CAN USE | 96.0 GB of 96.0 GB |

## MEMORY

| | |
|---|---|
| WEIGHTS | 181 GB |
| CONTEXT | 240 MB |
| RUNTIME | 891 MB |
| SYSTEM | 0.0 GB |
| OVER BY | 86.5 GB |

## SUGGESTED CHANGES

| | |
|---|---|
| 2× RTX PRO 6000 BLACKWELL | Fits across the cards, 8K context |
| DGX STATION GB300 | Runs it with 1M context |
| 2× H200 NVL | Runs it with 1M context |
| M5 ULTRA · 512 GB | Runs it with 1M context |

## SAME MODEL, OTHER MACHINES

| | |
|---|---|
| RTX 4090 | Too big |
| RTX 5090 | Too big |
| M5 MAX 128 GB | Too big |
| M3 ULTRA 256 GB | 3-bit · 43 tok/s |
| DGX SPARK 128 GB | 2-bit · 25 tok/s |
| RYZEN AI MAX+ 395 128 GB | Too big |
| DGX STATION GB300 | 5-bit · 187 tok/s |

## HOW TO RUN IT

| | |
|---|---|
| LLAMA.CPP | `llama-server -hf vcruz305/GLM-5.3-Flash-GGUF` |
| VLLM | `vllm serve zai-org/GLM-5.3-Flash-BF16` |
| MODEL CARD | huggingface.co/zai-org/GLM-5.3-Flash-BF16 |

## METHOD AND ASSUMPTIONS

Memory is the weights (parameters times bits per weight, read from each model's config.json), the context cache for every chat, and the runtime, against the memory this GPU can use after the OS and display take theirs. Writing speed is memory bandwidth over the bytes read per token, plus a per-layer latency, calibrated against llama.cpp benchmarks. First reply is the prompt's FLOPs over the chip's dense 16-bit TFLOPS at the runtime's measured efficiency. Running cost is power at the wall at your rate and hours; the cloud figure is the cheapest RunPod on-demand GPU that runs the same job. Accuracy: memory lands within about a gigabyte; speeds and times are rough, about ±25%. Model data and hardware specs checked Nov 2026; cloud prices are RunPod's on-demand list as of Nov 22, 2026. Report VR-0RLCT2M, generated November 22, 2026.